

## **2009 CITY MEET INSTRUCTIONS**

(6/25/09)

**Set-Up:** There will be two large tents for all teams to set up under and each team will pay the league for their space this year instead of paying the tent company. All teams will be required to pay for their space when City Meet entries are turned in. The tents will be set up on Wednesday and then we will go afterward to divide the tent sections for the teams. Teams are allowed to have fans which will be connected to a quiet generator. Each team will have a plug in their section. **Bring a power strip** if you plan on plugging in more than one item. There will be fire extinguishers placed by the rental company under the tents and must remain there at all times. **All teams are required to clean up around their tent each day.**

All signs will still need to be hung on Thursday during block practice from 8 am until 5 pm. No set-up is allowed on Friday. Signs are not permitted to be hung covering any speakers, between the diving boards or above the conduit. There will be monitors on deck watching this process to make sure the rules are being followed.

**Job Rotations:** Some jobs have been rotating every year because of the intensity of the job. Some stay with the same pool because of expert volunteers who do those jobs. Concessions will continue to rotate every year alphabetically through the league. If a team is too small and wants to share the job they can do so. Clerk of Course (COC) will be assigned to two pools which will be in charge for two years each and will rotate in and out alternately. This is proposed so that we don't have two new pools in CoC every year. Instructions will be available in each CoC to help them run smoothly.

**Volunteers:** All workers are to be called on your list. You may need some of them as back-ups or they may be on the wrong list. If your pool members don't get called have them report to their position anyway. Some volunteers will have badges to wear during the session they will be working in if they need to be behind the blocks.

\*Please remember only timers, runners, and CoC workers are allowed behind the blocks with the swimmers. All other people will be asked to move out from this area. Swimmers need to be able to get to their blocks and timers need to see the swimmers touch the wall at the end of the races.

\*Coaches- please do all your pre- and post- swim instruction and congratulations outside the pool area because you are not allowed to do so behind the blocks.

**Fines:** *if your pool members sign up but don't report to work, your pool will be fined \$25 per volunteer. Each session of the meet will not start until all positions have been filled.*

#### Other rules at the pool:

- Please remind your team members and their families that they need to be considerate of others. We all want to see our swimmers swim but can't if people are standing on the pool deck. Spectators need to leave the pool area if their swimmers are not in the water.
- No flash photography on the starts.
- There will be a charge of \$70+ for lane ropes that are broken, so please make sure your swimmers don't stand, sit or play on them during warm-ups.
- No animals are allowed in, or around the pool area, including team areas.
- Swimmers are to wear only a solid cap or their team cap.
- Swimmers need to get out of the pool and not hang onto the touchpads after races unless the referee has requested they stay in the water for dive-overs. In the event dive-overs are used, swimmers should be quiet and make no distracting moves until the heat on the blocks has been started, then they should exit the pool quickly.
- Warm-up/warm-down lanes will be in the center of the pool. No diving is allowed. All entries must be made feet first. If a swimmer abuses this privilege, they will be removed and not allowed back. Swimmers not swimming in the session are not allowed to use the warm-up lanes.
- Make sure all your swimmers have visited the restroom before they swim. If they have an accident in the pool the meet ends immediately with the discovery of fecal matter in the pool.
- Please have the correct number of workers signed up to work. It puts a strain on the other teams if they have to add more to cover you spaces. You will be charged \$25 for each position that is not filled. Three (3) people from each team are required to work in Clerk of Course (CoC).
- Parent's relays are optional and do not score points. Mixed Free Relays do not score for the total points count for highpoints.
- A swimmer who acts in an unsportsmanlike manner may be disqualified at the discretion of the Referee.
- Swimmers may move up one age group for one relay if they are not on their age group relay. They may not move up in any individual events.
- Relays will be declared in the City Championship. Coaches will write first and last names of each relay member with alternates on the back of their relay cards. The relay must be composed of swimmers whose names appear on the cards, but may choose their own order. The Referee may allow an alternate to swim if there is legitimate reason for the change.
- The Deck Referee will resolve any disputes that may arise during the competition. The Meet Referee will make the final decision. The decision may be appealed to the RCSL Protest Committee provided that the dispute involved interpretation of a RCSL or USS rule, and a written appeal is given to the Referee within one hour after the Referee's decision is made. No judgment calls may be appealed. Only the coach or the club representative can appeal a Referee's decision. A ruling of the RCSL Protest Committee is final and binding.